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## **Curriculum Committee Minutes**

Sub-Committee of the Academic Senate

Fall 2024 Semester

**Meeting Thursday, September 12th, 2024, 2:15 pm**

**Emergency Zoom link: <https://marin-edu.zoom.us/j/84840451119>**

Present in Zoom:

Jason Dunn – offsite office

Alex Jones – offsite office

Sheldon Carroll – KTD office

Cari Torres – IVC office

Lisa Morse – KTD office

Present in AC 303: Kevin Muller, Maria Coulson, Luna Finlayson, Sara Malmquist-West, Gina Cullen, Jeff Yates, Grace Yuan,

Absent: Patricia France

### **Standing Items**

1. Call to Order at 2:19 pm
2. Approval of the agenda
  - Motion to approve the agenda: Sara Malmquist-West
  - Second the motion: Luna Finlayson
  - Approved
3. Approval of the minutes
  - Motion to approve: Luna Finlayson
  - Second the motion: Sara Malmquist-West
  - Vote: approved.
4. Public Announcement
  - None
5. Chair's Announcements:
  - None

### **Presentation**

## 1. **GDES 100: AI for Graphic Design – Seth Cortright**

- The concept originated from a weekly AI discussion forum with two industry and educational colleagues from the Academy of Art University.
- This new course will be part of the Summer Career Academies for high school students in partnership with MCOE.
- The Advisory Committee was convened, and they have expressed strong support for offering this new AI course.
- The goal is to launch the course in Summer 2025.
- The course will be 2 units, delivered over 2 weeks, following the schedule format of MMST 100 Game Academy, a very popular summer academy course offered by the MMST faculty.
- Modality: In-person at IVC, in the Mac Computer Lab.
- Qualified Faculty: Seth Cortright, the full-time GDES faculty, has participated in weekly AI discussion forums since April 2024. By the time the course is offered, he will have accumulated over 100 hours of professional development training.
- Software Required: Adobe Creative Suite, which will be provided by COM to enrolled students.

### **Discussion:**

- After the floor was opened for discussion, Jeff raised three questions:
  - 1) Does Seth have data showing a correlation between the Game Academy and increased enrollment in the MMST program, particularly in supporting student recruitment and enrollment in credit-bearing MMST courses later on?
  - 2) The proposed academy class would expose students to AI technologies. Would it be challenging to bring them back to learning the fundamentals? Based on his experience with Computer Science students, it can be difficult to engage them in the more foundational concepts after they have been introduced to exciting and advanced technologies.
  - 3) What specific software will the class be using? The presentation mentioned various AI tools, including ChatGPT, which is text-based. How would a tool like that be applied in a design class?
- In response to question number one, Seth mentioned that he has reached out to MMST instructor James Gonzalez and Career Education Dean Alina Varona for the relevant data but has not yet received it. He will follow up to determine how many students from MMST 100 go on to enroll in other MMST courses and will provide an update to the Committee once the information is available.
- In response to question number two, Seth explained that he and his collaborators are very conscientious about balancing the development of fundamental skills with the use of AI. They approach AI as a tool—one of many in the designer's toolbox—rather than the central focus. Seth emphasized that, much like his own design process, creativity always starts with the basics, such as pen and paper, and the originality of creative design.
- As for question number three, Seth provided an example of how students might use ChatGPT. For example, students would use the AI tool to research concepts for a prompt like 'Launch a candy bar business and give back to the community.' He further explained that other AI tools for the class would include:
  - ADOBE & Firefly for image research
  - Copyright and text research, including META's creative copyright tools

## 2. **Certificate of Achievement, Law Pathway – Nancy Willet**

- Subset/Companion of ADT in Law, Public Policy, and Society
- Unit Requirement: 24-27 units
- The program aims to promote diversity in the law pipeline, with a continued emphasis on gender diversity in law student populations.
- Efforts on this program started several years ago to connect K-12 schools to COM for a law pathway.

- Developing and offering this certificate program brings COM closer to achieving the MOU for Community Colleges Pathway to Law Schools Initiative (Cal Law).
- A slide showed the current community colleges and California law schools participating in this initiative.
- The prescribed certificate includes 7 areas/courses, all of which are Cal-GETC courses.
- Nancy asked for guidance on recommended electives. Some members expressed concerns that adding elective requirements could increase the unit threshold for the certificate. Gina, offering a counselor's perspective, recommended sticking to the minimum 7-course pattern to avoid exceeding unit limits.
- The program will offer opportunities to collaborate with Terra Linda High School through their Career Ladders project.
- Gina inquired if advisory board recommendations and regional consortia approval were necessary. Grace clarified that supplemental documentation is not required because the TOP Code is non-CTE.
- General Feedback: Members agreed it's a great idea. Alex mentioned that many of his students are interested in law and are often referred to different agencies for experience.
- There will be dedicated support for the program through a designated law pathway counselor.

### **3. Legislative Updates 2024 2<sup>nd</sup> Training – Sara Malmquist-West**

- Students need to earn a grade of C or better in all Cal-GETC courses to meet the area requirements.
- Area 1C – Oral Communications: We will resubmit all COMM courses. If approved, there will be retroactive approval, meaning the same course taken prior to the approval date will count for 1C. If not approved, students will need to take an approved 1C course.
- The new COMM 109, which was approved by the committee last semester, will be submitted for Area 1B – Critical Thinking.
- Sara updated the committee on what the GE committee has done:
  - Curriculum Committee approved "grandfathering" GE Courses into corresponding area regardless of Cal-GETC approval as long as they meet Title 5 requirements
  - Ethnic Studies Task Force provided recommendations for AREA 6
  - Reconvened GE Committee for Fall 2024
  - Ad hoc committee of Curriculum Committee
  - First meeting was Thursday, September 5th @ 2:00 via Zoom
  - Future meetings are same time on 9/19, 10/3, 10/17
- GE committee tasks
  - Review courses in all GE Areas
  - Review AREA 1B Oral Communication & Critical Thinking
  - Review AREA 2 Mathematical Concepts & Quantitative Reasoning
  - Other areas?
  - "Districts with local GE beyond the previous min categories and units should evaluate potential overlaps with new requirements, towards the goal of minimizing impact to student's unit accumulation"
  - Evaluate COM's GE philosophy and ISLOs to align with new areas
  - Present to Curriculum Committee for approval --> Academic Senate final approval

### **4. Certificate of Achievement, Cal-GETC – Sara Malmquist-West**

- We have Certificates of Achievement for the current GE patterns: one for CSU GE Breadth and one for IGETC. Developing and offering one for Cal-GETC follows the same philosophy and will give students something tangible once they complete the GE program.
- Grace asked if we can automatically award the GE certificates to students once they have met all the area requirements. Sheldon responded that this would indeed be the goal!

### **Action:**

- Sara MW moved to approved the consent agenda. Jeff Yates seconded the motion. All approved; 0 objection, 0 abstention.

The meeting was adjourned at 3:26 pm.